

Art Skills Progression Map - Grange Junior School

		Year 3	Year 4	Year 5	Year 6
To develop, plan & communicate ideas		<ul style="list-style-type: none"> • Develop ideas from starting points • Collect information, sketches & resources • Annotate sketches to explain ideas • Begin to adapt ideas from feedback 	<ul style="list-style-type: none"> • Develop ideas which link to starting points • Collect information, sketches & resources • Annotate sketches to explain & expand ideas • Reflect critically on designs & make suggestions for improvements • Adapt & begin to refine own work without prompting 	<ul style="list-style-type: none"> • Develop ideas which have a basis in initial stimulus • Collect information, sketches & resources & present ideas imaginatively in a sketch book • Annotate sketch books in detail • Adapt & refine work without prompting • Develop close observation skills using viewfinders • Use proportion guidelines when drawing figures & faces 	<ul style="list-style-type: none"> • Develop imaginative ideas from an initial stimulus • Collect information, sketches & resources & present ideas imaginatively in a sketch book • Annotate sketch books in detail • Adapt & refine work without prompting • Spot the potential in unexpected results as a work progresses • Use the qualities of materials & media to enhance ideas
To take inspiration from other artists		<ul style="list-style-type: none"> • Identify the skills & techniques used by notable artists • Replicate some techniques used by notable artists, artisans & designers • Create original pieces that are influenced by the study of others' work 	<ul style="list-style-type: none"> • Consider how the work of artists, artisans & designers have been influenced by cultures, events and locations • Identify the skills & techniques used by notable artists • Replicate some techniques used by notable artists, artisans & designers • Create original pieces that are influenced by the study of others' work 	<ul style="list-style-type: none"> • Consider how the work of artists, artisans & designers have been influenced by their beliefs & experiences • Compare the skills & techniques used by notable artists • Replicate some techniques used by notable artists, artisans & designers • Create original pieces that are influenced by the study of others' work 	<ul style="list-style-type: none"> • Explore how work of notable artists influenced society and other artists • Compare the skills & techniques used by notable artists • Replicate some techniques used by notable artists, artisans & designers • Create original pieces that are influenced by the study of others' work
To master art techniques	Drawing	<ul style="list-style-type: none"> • Use a range of lines to create shapes 	<ul style="list-style-type: none"> • Use a range of pencil grades to vary line, shade & tone 	<ul style="list-style-type: none"> • Sketch lightly (no need for a rubber) 	<ul style="list-style-type: none"> • Use sketch lines as necessary to provide guidelines for drawings

		<ul style="list-style-type: none"> • Introduce different grades of pencil to vary line and create shading • Use a range of media – coloured pencils, pens • Use shading to show light & shadow 	<ul style="list-style-type: none"> • Use hatching & cross hatching to show tone & texture • Use a range of media – pastels, chalks & charcoal • Blend using pastels, chalks & charcoal 	<ul style="list-style-type: none"> • Use a range of techniques to create reflections, shadows & indicate the direction of light • Begin to develop composition & perspective so that images have foreground, midground & background 	<ul style="list-style-type: none"> • Use a range of techniques to depict movement, perspective & light
	Painting	<ul style="list-style-type: none"> • Use thick & thin brushes to produce shapes, textures, patterns & lines • Experiment with a range of techniques – washes, blocking • Mix colours effectively • Know which primary colours make secondary & tertiary colours • Use watercolour paint to produce washes for backgrounds and to add detail 	<ul style="list-style-type: none"> • Use a range of brushes to create shapes, textures, patterns & detail • Create a colour palette based on colours in nature or another specific area • Experiment with creating mood with colour 	<ul style="list-style-type: none"> • Mix tints & tones, complementary & contrasting colours • Combine colours, tints & tones to enhance the mood of a piece • Use a range of brush techniques & paint media to create texture • Begin to develop composition & perspective so that images have foreground, midground & background 	<ul style="list-style-type: none"> • Sketch lightly before painting to combine line & colour • Use water colour & acrylic to create visually interesting pieces • Use composition & perspective to give depth to an image • Develop a personal style of painting, drawing on knowledge of notable artists
	Collage		<ul style="list-style-type: none"> • Select & arrange materials for striking effect • Use coiling, overlapping, tessellation & montage • Create & combine shapes to create recognisable forms 	<ul style="list-style-type: none"> • Select a range of materials to create texture which mimics real-life • Mix textures to achieve a range of tactile qualities • Work with precision and deliberation 	
	Sculpture	<ul style="list-style-type: none"> • Create & combine shapes & materials to create recognisable forms • Use clay & other mouldable materials 	<ul style="list-style-type: none"> • Combine a range of techniques to create texture & pattern 		<ul style="list-style-type: none"> • Show life-like & real-life proportions • Use tools to carve & add shape, texture & pattern

		<ul style="list-style-type: none"> • Use tools to add pattern 	<ul style="list-style-type: none"> • Create texture that conveys feelings, expression or movement • Embellish materials to provide interesting detail • Use frameworks to provide stability & form 		<ul style="list-style-type: none"> • Join clay using a range of techniques • Use ceramic mosaic materials & techniques • Mix textures to achieve a range of tactile qualities
	Printing	<ul style="list-style-type: none"> • Use layers of two or more colours • Replicate patterns observed in natural or built environments • Make printing blocks from coiled string glued to a block • Make repeating pattern 			<ul style="list-style-type: none"> • Create a clear relief image using a print press block • Create an accurate pattern, showing fine detail • Overlay colours using several layered print blocks
	Textiles		<ul style="list-style-type: none"> • Shape & stitch materials • Use basic cross stitch & back stitch • Colour fabric using tie-dye • Quilt, pad & gather fabric 	<ul style="list-style-type: none"> • Employ a range of stitches & techniques • Weave fabrics and other materials to create a warp & weft • Add embellishments to create texture 	
	Digital Media	<ul style="list-style-type: none"> • Create shapes & effects by editing & repeating images • Use photographs & edit colour to create different effects 			<ul style="list-style-type: none"> • Blend written word & images to create a visually stimulating piece • Select a range of digital effects to convey a message • Enhance digital media by editing